Product information

Motorbike 4T 15W-50 Street



Description

High-performance motor oil based on synthetic technology. Ensures maximum performance and protection of the engine under all operating conditions. Optimum lubrication, outstanding engine cleanliness, excellent friction and minimum wear are just as much taken for granted as gentle clutch engagement and disengagement and gear shifting. Tested on engines with catalytic converters.

Properties

- optimum stability to aging
- quarantees low oil consumption
- especially suitable for wet clutches
- tested for catalytic converters
- outstanding engine cleanliness
- optimum lubrication under all operating conditions
- high wear resistance
- high shear stability

Specifications and approvals:

API SL • JASO MA2

Technical data

SAE class (engine oils)	15W-50 SAE J 300
Density at 15 °C	0,870 g/cm³ DIN 51757
Viscosity at 40 °C	132,8 mm²/s ASTM D 7042-04
Viscosity at 100 °C	18,5 mm²/s ASTM D 7042-04
Viscosity at -25°C (MRV)	< 60000 mPas ASTM D4684
Viscosity at -20°C (CCS)	<= 7000 mPas ASTM D5293
Viscosity index	157 DIN ISO 2909
HTHS at 150°C	>= 3,7 mPas ASTM D5481
Pour point	-33 °C

DIN ISO 3016

10,6 % Evaporation loss (Noack)

230 °C

Flash point

DIN ISO 2592

Total base number 6,5 mg KOH/g

DIN ISO 3771

CEC-L-40-A-93

Sulfate ash 0,8 q/100g

DIN 51575



Technical data

Color number (ASTM) L 2.5 **DIN ISO 2049**

Areas of application

Developed for air and water-cooled 4-stroke engines exposed to normal to extreme operating conditions. For sporting applications. Suitable for engines with or without a wet clutch.

PI 30/07/11/2018

Application

The operating instructions of the engine manufacturers must be followed.

Note: Optimum effectiveness only when the product is used on its own (i.e. no mixing).

Available pack sizes

2555 B00KLET
20058 GB-F-E-USA-CAN
1756 JP
1689 BOOKLET
20060 GB-F-E-USA-CAN
2722 D-GB-I-E-P
2565 D-GB
2566 D-GB
3050 D-GB

Our information is based on thorough research and may be considered reliable, although not legally binding.